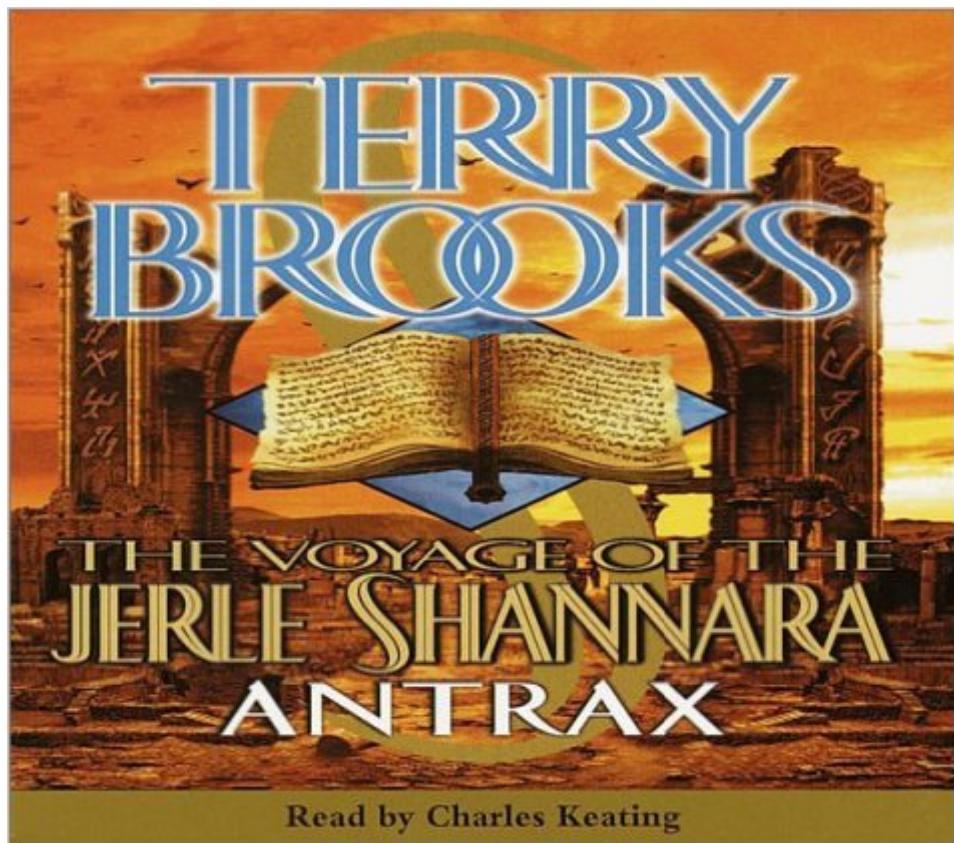


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Antrax (The Voyage Of The Jerle Shannara, Book 2)



Synopsis

Performed by Charles Keating Five CD's, 6 Hours In THE VOYAGE OF THE JERLE SHANNARA: ANTRAX we follow the adventures of Walker Boh-the last Druid-as he and his companions continue their journey deep into the land of the unknown in search of forbidden magic. But what awaits them at the end-an enigmatic presence known as "Antrax"-may prove too powerful, even for the Druid.

Book Information

Series: Voyage of the Jerle Shannara

Audio CD

Publisher: Random House Audio; Abridged edition (September 18, 2001)

Language: English

ISBN-10: 0553714554

ISBN-13: 978-0553714555

Product Dimensions: 5.7 x 1 x 4.9 inches

Shipping Weight: 7.8 ounces

Average Customer Review: 4.3 out of 5 stars Â See all reviews Â (127 customer reviews)

Best Sellers Rank: #2,115,993 in Books (See Top 100 in Books) #18 in Â Books > Books on CD > Authors, A-Z > (B) > Brooks, Terry #1468 in Â Books > Books on CD > Science Fiction & Fantasy > Fantasy #4209 in Â Books > Books on CD > General

Customer Reviews

In this middle volume of The Voyage of the Jerle Shannara story arc to the bestselling Shannara series, Terry Brooks pits the survivors of the first encounter with an unknown opponent against multiple foes. The unknown opponent is revealed to be a supercomputer from the 21st century that survived the destruction of the world centuries before. It has lured those that have the use of magical powers to its domain so it can overcome them and feed off those magical abilities as a source of power it must have in order to continue to exist. The survivors also battle the computer Antraxâ™s creations, as well as their own frailties and weaknesses. At the same time, the Ilse Witch stalks those same survivors seeking to destroy the Druid, Walker Boh, who has vanished into the underground complex of Antrax. At the conclusion of the first volume in the story arc, her Mwellrets had captured and imprisoned the crew of the Jerle Shannara. The Rovers seek to recapture the vessel and rescue the survivors of the expedition. At the same time, Bek Ohmsford seeks to redeem the Ilse Witch who he has discovered to be his sister, long thought dead. The survivors are joined by a tribe of people who live in the area, the Rindle, and together they must

overcome their foes or perish. In some cases, death would be welcome because Antrax has found a way to use his victims as living mechanical constructs that serve him involuntarily. This book is interesting in that Brooks really uses a lot of different character points of view to tell the story. Each of the books in the series is somewhat self-contained, but when read together they form a very different trilogy than his other works. Most of the story is set away from the Four Lands.

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